## **Goals**

- 1. To develop positive attitudes toward computer, and reinforce student's self-confidence through the efficient use of this technology.
- 2. To value the educational and economic role of the computer as well as its function in facilitating communication.
- 3. To interact with other cultures and civilizations through various programs and computer networks.
- 4. To develop creativity, logical thinking, problem solving, and analysis abilities through programming.
- 5. To recognize the uniqueness of the computer as a programmable machine this can perform specific tasks upon the user's orders.
- 6. To acquire basic computer concepts and their use in various cultural, industrial, and commercial domains.
- 7. To acquire information management skills: navigating through information, sending, receiving, storing, and retrieving it.
- 8. To acquire database management techniques.
- 9. To use the computer efficiently and to manipulate its peripherals for various purposes.
- 10. To acquire the basic computer skills needed in the labor market

## **Objectives**

- 1. Acquainting the learner with the computer, its main components and functions.
- Developing keyboard and mouse skills as well as simple file management, electronic drawing, and typing.
- Developing word processing concepts and skills to perform school and personal tasks, and to acquire useful skills for later professions.
- 4. Using spreadsheet techniques to organize data and perform arithmetic and statistical applications suitable for the students' level.
- 5. Searching for, retrieving, and demonstrating various types of information extracted from computer multimedia applications.

6. Practicing simple programming to experience the potential of the computer as a programmable machine that helps in developing problem-solving skills.

Content	
	3.Microsoft Word
1. Computer Components	<ul> <li>Orientation</li> </ul>
Memory.	• Set paper size
- Memory and storage.	<ul><li>Set document margins</li><li>Correct spelling and grammar</li></ul>
- Types of memory.	mistakes
- Common storage devices.	<ul><li>Set a page break</li><li>Page border, text border and</li></ul>
Central Processing Unit (CPU).	shading
Peripherals.	• Drop Cap
- printer:	
Function and common types.	
Connection computer-printers.	
- Scanner:	
Functions and uses.	
Connection computer-scanner.	
2. Operating System	
Types of files.	
- Executable files.	
- Text files.	

<ul> <li>Graphic files.</li> <li>Manipulating programs.</li> <li>Installation of programs.</li> <li>Running programs.</li> <li>Customizing desktop.</li> <li>Shortcuts.</li> </ul>	
<ul><li>Screen saver.</li><li>Formatting disks.</li></ul>	
<ul> <li>4. Microsoft Excel</li> <li>Inserting Data</li> <li>Calculating Average</li> <li>Calculating Sum</li> </ul>	<ul> <li>Introduction to Photoshop program</li> <li>Interface Layout</li> <li>Palettes</li> <li>Toolbox</li> <li>Selection Tools</li> <li>Alternation Tools</li> <li>Drawing and Selection tools</li> <li>Assisting Tools</li> <li>Color Boxes and Modes</li> <li>Basic Image Editing</li> <li>Saving documents</li> </ul>